

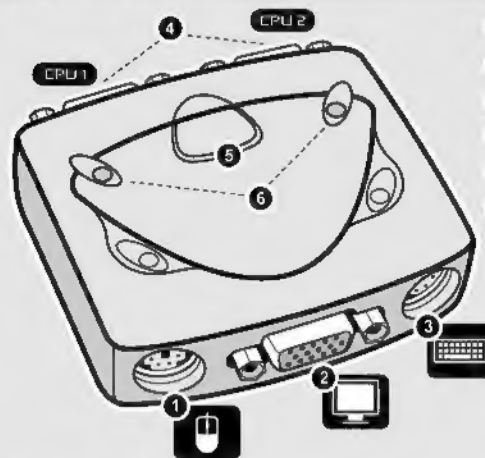
## Quick Start Guide



### 2-Port PS/2 KVM Switch model AKSP02

Read this guide thoroughly and follow the installation and operation procedures carefully to prevent any damage to the unit and / or any of the devices it connects to.  
qsg Q10002

## KVM Highlights



- 1 Console Mouse Port
- 2 Console VGA Port
- 3 Console Keyboard Port
- 4 Computer Ports 1 & 2
- 5 Port Selection Push Button
- 6 Computer Ports 1 & 2 Status LEDs

## Installation cont.

**STEP 4:**  
Repeat steps 2 and 3 for the second computer to CPU2 of AKSP02 with the 2nd set of cables provided.

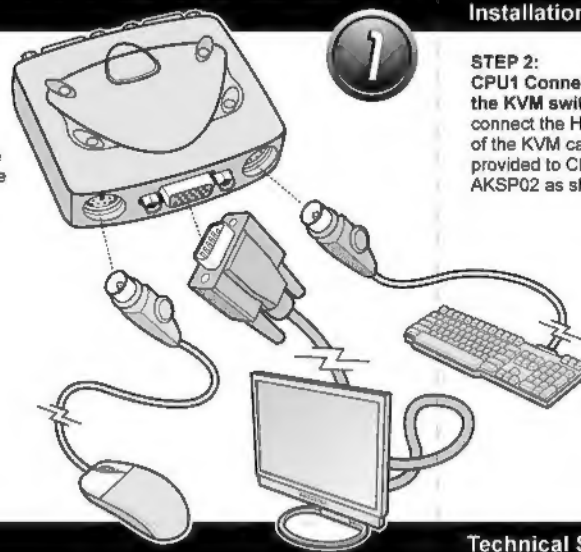
After all devices and cables are properly installed, you are ready to turn on your computers. The KVM switch will emulate the keyboard and mouse on each port allowing error free boot-up of both computers.

You can switch control between the 2 connected computers by pressing the **Port Selection Push Button** (number 5 from KVM Highlights section) to switch from one computer to the other, or by using the HotKeys as indicated in the next section.

## Installation

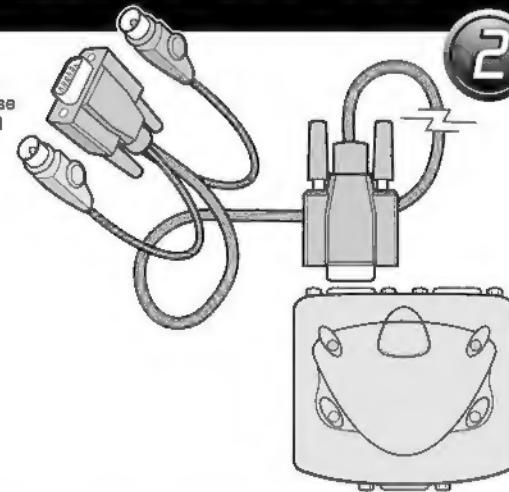
Please make sure all devices are turned off before proceeding.

**STEP 1:**  
**Console Connection** - Please connect your PS/2 keyboard to the purple connector, your PS/2 mouse to the green connector and your monitor to the blue connector.



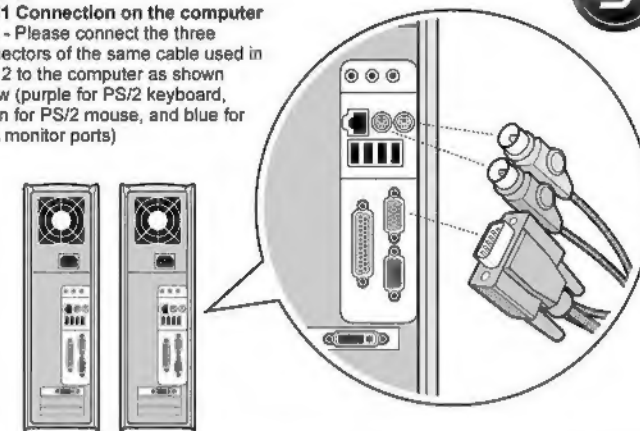
## Installation cont.

**STEP 2:**  
**CPU1 Connection on the KVM switch** - Please connect the HDB15 end of the KVM cable provided to CPU1 of AKSP02 as shown



## Installation cont.

**STEP 3:**  
**CPU1 Connection on the computer side** - Please connect the three connectors of the same cable used in step 2 to the computer as shown below (purple for PS/2 keyboard, green for PS/2 mouse, and blue for VGA monitor ports)



## HotKeys

- |                  |                  |           |  |
|------------------|------------------|-----------|--|
| left <b>Ctrl</b> | left <b>Ctrl</b> | <b>1</b>  | Selects CPU1   |
| left <b>Ctrl</b> | left <b>Ctrl</b> | <b>2</b>  | Selects CPU2   |
| left <b>Ctrl</b> | left <b>Ctrl</b> | <b>F1</b> | Auto-Scan automatically switches from one active computer to the other at fixed intervals, enable you to monitor their activity. Auto-Scan suspends when mouse or keyboard activity is detected and resumes when the activity stops                    |
| left <b>Ctrl</b> | left <b>Ctrl</b> | <b>F2</b> | Enables you to switch from the current active computer to the previous or the next computer in sequence by pressing <b>↑</b> or <b>↓</b> key. It can be aborted by pressing any other key  |
| left <b>Ctrl</b> | left <b>Ctrl</b> | <b>F3</b> | Set Auto-Scan interval in 3, 8, 15, or 30 seconds<br><small>Note: The interval will reset to 3 seconds when all connected computers are turned off</small>   |
| left <b>Ctrl</b> | left <b>Ctrl</b> | <b>F4</b> | Set keyboard typematic rate (characters/sec), repeating the same keystroke when a key is held down, from 10, 15, 20 to 30 characters/sec.<br><small>Note: The rate will reset to 10 characters/sec when all connected computers are turned off</small> |

## Technical Support

If you need further assistance, please contact Aluratek support department prior to returning this device.

E-mail: [support@aluratek.com](mailto:support@aluratek.com)  
Web: [www.aluratek.com/support](http://www.aluratek.com/support)  
Local (Irvine, CA): 949-419-8504  
Toll free: 1-888-580-1978

## Features:

- Use one keyboard, video monitor and mouse to control two computers
- Unique 3-in-1 cable with one locking connector for integrated PS/2 keyboard, PS/2 mouse and VGA monitor signals
- Emulate keyboard and mouse for error free boot-up
- Port selection through Pushbutton and Hotkeys
- Supports video resolution up to 2048 x 1563
- Built-in Auto-Scan mode
- Built-in LED's for port monitoring
- Plug-n-Play, no software required
- No external power needed
- Limited 5 year warranty

## Requirements:

- Windows® 95, 98SE, 2000, ME, NT, and XP or Linux, Novell and UNIX
- Computers with PS/2 keyboard, PS/2 mouse and HDB15 VGA connector
- PS/2 keyboard, PS/2 mouse and VGA/SVGA/MultiSync or LCD monitor



## Package Contents

The following should be included in the package:

